

Example: Creating personalized content in React

This example shows you how to incorporate Frosmo-managed content in a React application using the Frosmo React Connector. You first create a plain modification with a single variation that is displayed to all visitors in the page header. The content of the modification is a Frosmo logo that links to the [Frosmo home page](#). You then personalize the modification by only displaying it to visitors who have not opened the logo link.

This example uses [Create React App](#) as its development environment and single-page application template.

 This example assumes that the [Frosmo SPA module](#) is enabled for your site.

 Since this example is designed for a single person to complete, the workflow is slightly different from the [generic development workflow](#), which assumes two people working on the content. In this example, you first create the placement and modification in the Frosmo Control Panel, and you then work with React. This is purely for convenience. You could equally well reverse the order and follow the generic workflow.

To create the content:

1. [Create the placement and modification for the content in the Frosmo Control Panel.](#)
2. [Install and run Create React App.](#)
3. [Add your Frosmo scripts to Create React App.](#)
4. [Install the React Connector to Create React App.](#)
5. [Create the FrosmoPlacement and other components for the content in Create React App.](#)
6. [Personalize the content in the Control Panel.](#)

Creating the placement and modification

Creating the placement

To create the placement:

1. In the Control Panel, select **Modifications > Placements**.
2. Click **Create placement**.
3. Define the following settings:
 - **Name:** Enter "Frosmo Logo".
 - **Target element:** Select **CSS selector**, and enter "frosmo-logo" as the selector name.
 - **Display method:** Leave this field to its default value.



The screenshot shows a form with the following fields and values:

- Name***: Frosmo Logo
- Description**: (Empty text area)
- Target element* ?**: CSS selector (dropdown menu) and frosmo-logo (text input)
- Display method* ?**: Replace content (dropdown menu)

4. Click **Save**.

You have created the placement. For more information about placement settings, see [Creating and editing a placement](#).

Creating the modification

To create and activate the modification:

1. In the Control Panel, select **Modifications > Overview**.
2. Click **Create modification**.
3. Enter "Frosmo Logo" as the modification name, select **Personalization** as the modification case, and click **Create**. You could also select another case, but since this modification needs only the one variation, **Personalization** is the natural choice here.

Name*

Frosmo Logo

A/B test
Test two or more content variations for the same modification.

Multi-armed bandit
Test multiple content variations for the same modification, and dynamically select the best-performing variation.

Personalization
Create personalized content.

Cancel Create

- The **Basic settings** view opens.
4. Select the placement for the modification:
 - a. In the **Placement** section, click **Select placement**.

Placement*

Selected placement:

Select placement

- b. Select the **Frosmo Logo** placement you created earlier.

Search placements... Create placement Sort by: ID (creation time) v

Expand all / Collapse all

Frosmo Logo
8504

Header - All Pages
8058

Recommendation - Product Page
7283

- c. Click **Save**.
5. Define the content for the modification:
 - a. In the **Content** section, click the variation name.



- b. In the variation settings, make sure the selected content type is **Custom content**, which is the default setting.
- c. In the **Content** field, enter the following code:

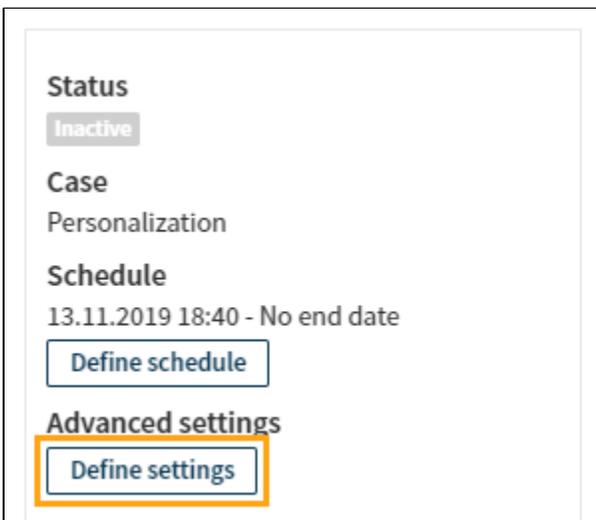
```
<a href="https://frosmo.com/" target="_blank" rel="noopener noreferrer">
  
</a>
```

- d. Click **Save**.
- e. In the **Content** section, click the quick menu button for the variation, and select **Activate**.



- f. If you want to disable the comparison group for the modification, click the quick menu button for the group, and select **Deactivate**.
6. Disable basic conversion tracking and, if enabled, Google Analytics tracking for the modification:

- a. In the **Advanced settings** section, click **Define settings**.



- b. Disable **Conversion tracking** and **GA tracking**.

<p>Conversion tracking Track conversions for the modification based on clicks, displays, and true displays.</p> <p>When conversion tracking is disabled, the platform no longer automatically attributes conversions to the modification.</p> <p><input type="checkbox"/> Enabled <input checked="" type="checkbox"/> Disabled</p>	<p>GA tracking Track Google Analytics events for the modification.</p> <p><input type="checkbox"/> Enabled <input checked="" type="checkbox"/> Disabled</p>
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c. Click **Save**.

Since the modification is used purely for example purposes, and since the modification will not even be displayed on your actual site, you do not want to attribute conversions to or send Google Analytics events for the modification based on the clicks, displays, and true displays the modification receives. For more information about conversions and conversion attribution, see [Data tracking overview](#) and [Conversion attribution](#).

 As a rule, do not disable basic conversion tracking for a modification.

 If the Frosmo Platform is not integrated with Google Analytics for your site, the **GA tracking** setting is not available.

7. Activate the modification:
- At the bottom of the **Basic settings** view, click **Activate**.
 - To confirm, click **Activate**.

You have created and activated the modification. For more information about modification settings, see [Creating and editing a modification](#).

The content is now set up in the Frosmo Platform and ready to be used in a React application.

Installing and running Create React App

To install and run Create React App on your local computer or development server, follow the getting started instructions in the [Create React App documentation](#).

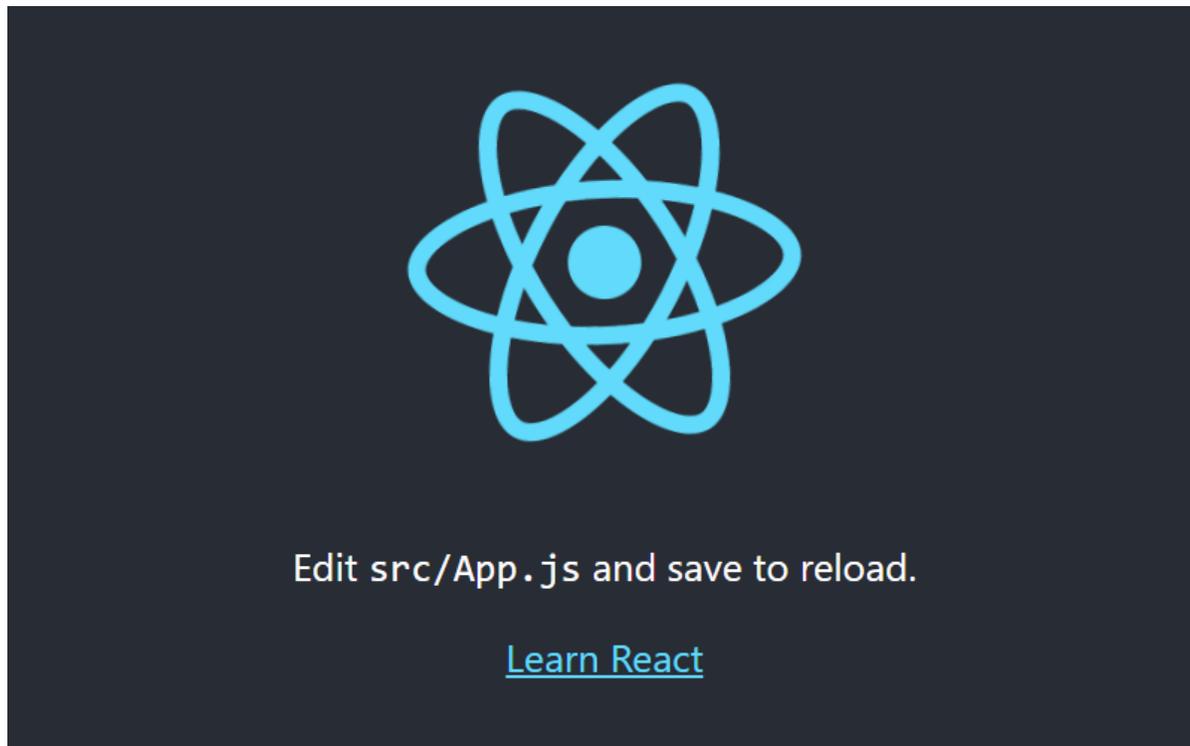


Figure: Create React App without Frosmo

For more information about Create React App, see:

- [Create React App main site](#)
- [Create React App project on GitHub](#)

Adding the Frosmo scripts to Create React App

To use the placement and modification in your React application, you need to integrate the application with the Frosmo Platform. You do this by adding the Frosmo scripts for your site to the application.



Since Create React App will use the same Frosmo scripts as your actual site, the data tracking that applies to the site will also apply to the application. Depending on what data tracking has been implemented for the site, the application may generate tracking data that skews your actual site statistics. In [creating the modification](#), you've already disabled basic conversion tracking for the modification, so at least no conversions will be attributed to the modification based on the clicks, displays, and true displays it receives.

To add the Frosmo scripts to Create React App:

1. Get the Frosmo `<script>` elements for your site. For more information, see [Creating and managing sites](#).
2. Edit the `/public/index.html` file of the application, add the `<script>` elements to the end of the `<head>` element, and save the file.

```
<title>React App</title>
<!-- Frosmo -->
<script type="text/javascript" charset="utf-8" src="//d2wz191nvjz3bh.cloudfront.net/frosmo.easy.js" async</script>
<script type="text/javascript" charset="utf-8" src="//d2wz191nvjz3bh.cloudfront.net/sites/company_com.js" async</script>
</head>
<body>
<noscript>You need to enable JavaScript to run this app.</noscript>
```

3. To check that the platform is successfully integrated with the application, open the browser console, and enter `frosmo.easy`. If the integration platform and application are integrated, the console displays information about the `frosmo.easy` object.



If the object is undefined, or if the console displays an error, check that the `<script>` elements in `/public/index.html` are correct.

Installing the React Connector to Create React App

To install the React Connector to your React application, follow the instructions in [Installing the React Connector](#).

Creating the React components

With the content ready for use on the platform side, and with your application set up for interacting with the platform, all that remains is to create the React components that retrieve and render the content in the application. In this example, you only need to modify the `/src/App.js` file in Create React App.

To add the content to your application:

1. Open the `/src/App.js` file in your editor.
2. Replace the existing content with the following code. This code strips the page of everything but the React logo and rewrites the `App` component as a class.

```
import React, { Component } from 'react';
import logo from './logo.svg';
import './App.css';

class App extends Component {
  render() {
    return (
      <div className="App">
        <header className="App-header">
          <img src={logo} className="App-logo" alt="logo" />
        </header>
      </div>
    );
  }
}

export default App;
```

3. Import the `FrosmoPlacement` component from the `frosmo-react` module.

```
import { FrosmoPlacement } from 'frosmo-react';
```

4. Add a `FrosmoPlacement` component as the first piece of content inside the `<div>` element, before the `` element. Configure the component as follows:

- Define the `id` prop as `"frosmo-logo"`. This allows the React Connector to associate the component to the [placement and modification you created earlier](#).
- Define the `defaultComponent` prop as `{DefaultContent}`. This sets the `DefaultContent` component, which you'll create later, as the initial content of the component.
- Define the component content as `<FrosmoLogo />`. This sets the `FrosmoLogo` component, which you'll create later, as the actual content of the component.

For more information about the props, see [Using the FrosmoPlacement component](#).

```
<FrosmoPlacement id="frosmo-logo" defaultComponent={DefaultContent}>  
  <FrosmoLogo />  
</FrosmoPlacement>
```

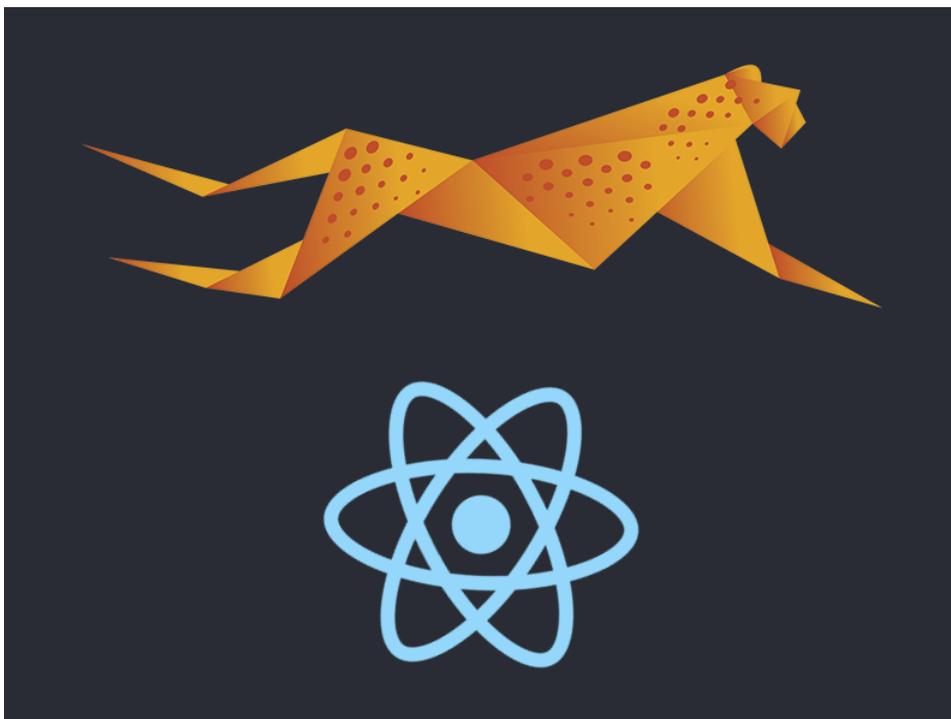
5. Create the `DefaultContent` component.

```
class DefaultContent extends Component {  
  render() {  
    return (  
      <p>I will be replaced by modification content?</p>  
    );  
  }  
}
```

6. Create the `FrosmoLogo` component. Get the modification content from the `content` property of the `frosmoModificationContext` prop, and use the `dangerouslySetInnerHTML` element attribute provided by React to display the content. For more information about the prop, see [Using the FrosmoPlacement component](#). For more information about the attribute, see the [React documentation](#).

```
class FrosmoLogo extends Component {  
  render() {  
    const content = { __html: this.props.frosmoModificationContext.content };  
    return (  
      <div dangerouslySetInnerHTML={content} />  
    );  
  }  
}
```

7. Save the file. Create React App automatically refreshes in your browser and now displays the Frosmo logo above the React logo.



Here's the full source code for `/src/App.js`:

App.js source code

```
import React, { Component } from 'react';
import logo from './logo.svg';
import './App.css';
import { FrosmoPlacement } from 'frosmo-react';

class App extends Component {
  render() {
    return (
      <div className="App">
        <header className="App-header">
          <FrosmoPlacement id="frosmo-logo" defaultComponent={DefaultContent}>
            <FrosmoLogo />
          </FrosmoPlacement>
          <img src={logo} className="App-logo" alt="logo" />
        </header>
      </div>
    );
  }
}

class DefaultContent extends Component {
  render() {
    return (
      <p>I will be replaced by modification content?</p>
    );
  }
}

class FrosmoLogo extends Component {
  render() {
    const content = { __html: this.props.frosmoModificationContext.content };
    return (
      <div dangerouslySetInnerHTML={content} />
    );
  }
}

export default App;
```

Personalizing the content

In this example, you personalize the content by only displaying it to visitors who have not opened the logo link. You do this by creating the appropriate segment and assigning the modification to that segment. Here, the segment is based on a trigger that tracks the **Frosmo Logo** modification for clicks.

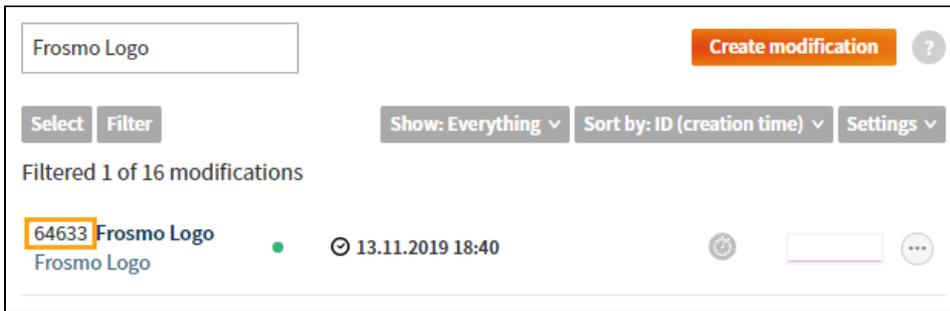
To personalize the content:

- [Copy the modification ID for use in the trigger.](#)
- [Create the trigger for tracking the modification clicks.](#)
- [Create the segment based on the trigger.](#)
- [Update the modification to use the segment.](#)

Copying the modification ID

To copy the modification ID:

1. In the Control Panel, select **Modifications > Overview**.
2. Find and copy the ID of the **Frosmo Logo** modification.



You now have the modification ID you need for the trigger.

Creating the trigger

To create the trigger:

1. In the Control Panel, select **Triggers**.
2. Click **Create trigger**.
3. Define the following settings:
 - **Name:** Enter "Frosmo Logo modification click".
 - **Evaluation point:** Select **Core event**, and select **Modification click** as the event.
 - **Rules:** Click **Add new rule**, click **Event data**, and define the trigger rule as: **The data value of the Modification ID property is exactly <Frosmo Logo modification ID>**

4. Click **Save**.

You have created the trigger. For more information about trigger settings, see [Creating and editing a trigger](#).

Creating the segment

To create the segment:

1. In the Control Panel, select **Data Management > Segmentation > Segments**.
2. Click **Create segment**.

3. Click **Add new rule**, and select **Trigger**.
4. Define the segmentation rule as: **The visitor has triggered Frosmo Logo modification click more than or equal to 1 times, with each trigger event counted.**

The visitor has triggered Frosmo Logo modification click more than or equal to 1 times, with each trigger event counted.

[Add new condition](#)

5. Select **Description**, and enter "Has clicked the Frosmo logo" as the segment name.
6. Click **Save**.

You have created the segment. For more information about segment settings, see [Creating and editing a segment](#).

Updating the modification to use the segment

To update the modification to use the segment:

1. In the Control Panel, select **Modifications > Overview**.
2. In the modifications list, find the **Frosmo Logo** modification, and click the modification name to open the modification settings.
3. In the **Targeting** section, click **Define targeting**.

Targeting

The modification targets all visitors.

To show the modification only to specific visitor groups, define targeting for the modification.
[Learn more](#)

[Define targeting](#)

4. Click **Select segments**.
5. Select the **Has clicked the Frosmo logo** segment you created earlier.

Has clicked the Frosmo logo Size: 0
 20578 /

6. At the bottom of the view, click **Select**.
7. In the segment selection, select **is not**.

The visitor is in segment: Has clicked the Frosmo logo 0

[Change segments](#)

The visitor is not in segment: Has clicked the Frosmo logo 0

[Change segments](#)

8. At the bottom of the view, click **Save**.

You have updated the modification. For more information about modification settings, see [Creating and editing a modification](#).

If you now click the Frosmo logo and then refresh the page, the logo is no longer displayed, since you've been added to the **Has clicked the Frosmo logo** segment. Instead, the application displays the default content for the `FrosmoPlacement` component.



Figure: Create React App personalized to not display the Frosmo logo

And you're done with this example!